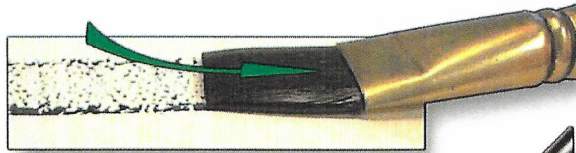


## Brushstroke Menu / Quick Reference Guide *at a glance*

### Surface Stroke

**Part of Brush:** Torso  
**Brushing Angle:** Flat  
**Pressure:** Light  
**Speed:** Slow » Medium



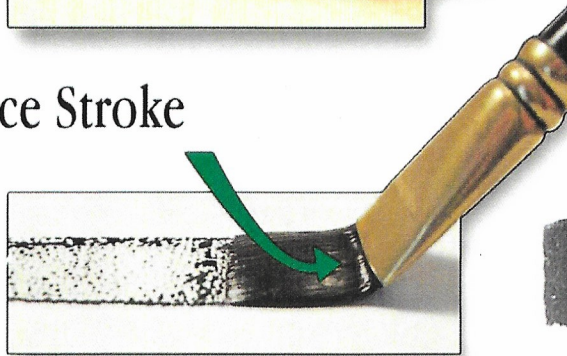
**Usage:** In 1st, 2nd, or 3rd layers to create illusions of texture.



**Characteristics:** "Sparkled" stroke with broken irregularities & edges.

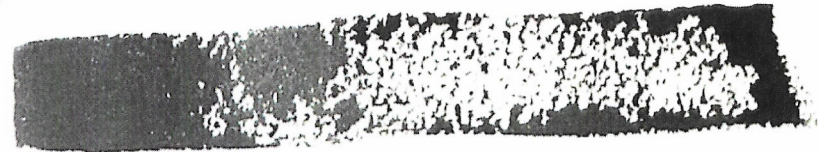
### Pressured Surface Stroke

**Part of Brush:** Torso  
**Brushing Angle:** Flat  
**Pressure:** Light  
**Speed:** Slow » Medium



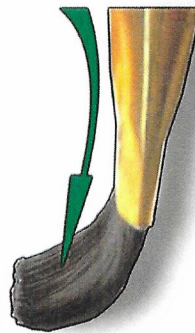
**Usage:** Abstract textures in 1st or 2nd layers, such as painting roads, sand, ground.

**Characteristics:** Stronger brushstroke with more surface "sparkle" and rougher edges.



### Fast Pressured Surface Stroke

**Part of Brush:** Tip to Mid-Torso  
**Brushing Angle:** Vertical  
**Pressure:** Medium » Strong  
**Speed:** Fast

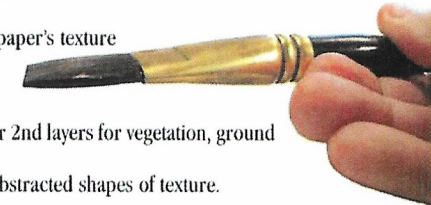


**Usage:** Abstract textures in 1st or 2nd layers, such as painting roads, sand, ground.

**Characteristics:** Stronger faster-brushstroke produces much more "sparkled" and lighter effects along peaks of rough paper textures.



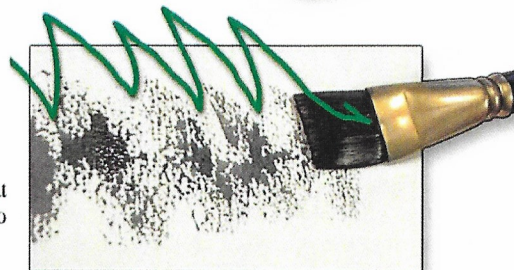
**Note:** To work the very peaks of rough paper's texture the brush usually needs to lay almost horizontal flat.



### Wobbled Surface Stroke

**Part of Brush:** Middle Tor  
**Brushing Angle:** Flat/No  
**Pressure:** Light  
**Speed:** Slow » Medium

**Note:** It's the light Zig-Zag motion of the flat brush on the rough surface that allows us to create these textures so easily.



**Usage:** Very abstracted textures in 1st or 2nd layers for vegetation, ground or surface textures.

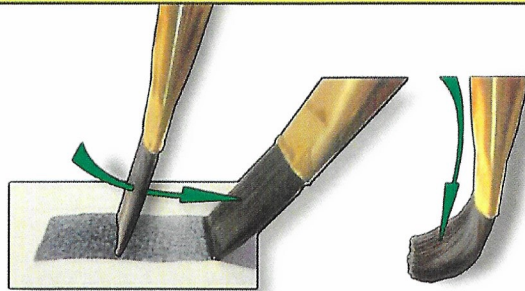
**Characteristics:** Wobbling produces very abstracted shapes of texture.



## Brushtroke Menu / Quick Reference Guide *at a glance*

### Deep Strokes

Part of Brush: Full Tip Edge  
Brushing Angle: Near Vertical  
Pressure: Light » Medium  
Speed: Slow » Medium

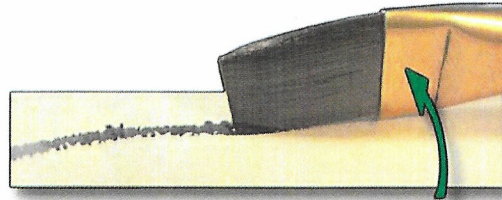


**Useage:** Used mainly for initial washes, paint-into-wet, a 2nd or 3rd layer glazes.  
**Characteristics:** Full Coverage with deep penetration of the surface and no "sparkle".



### Broken Strokes

Part of Brush: Shoulder  
Brushing Angle: Horizontal  
Pressure: Light » Medium  
Speed: Slow » Medium



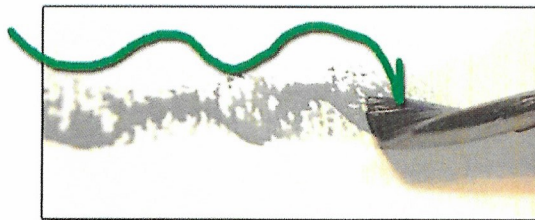
**Useage:** 1000 uses.  
**Characteristics:** Broken edges top or bottom, or both.

**Variation:** With forced pressure the stroke widens & breaks more.



### Wobbled

Part of Brush: Shoulder  
Brushing Angle: Horizontal  
Pressure: Light » Medium  
Speed: Slow » Medium

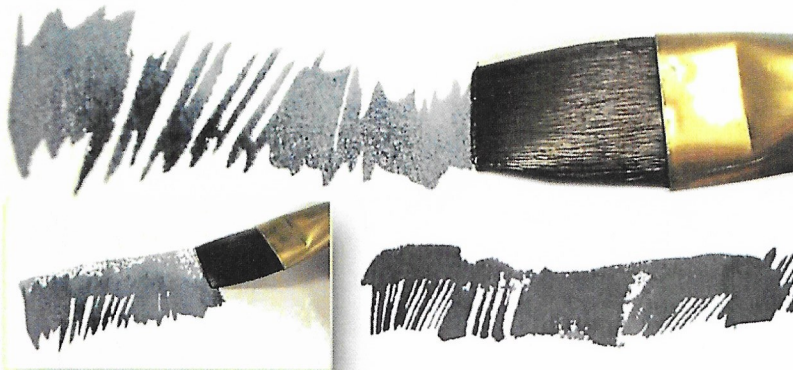


**Useage:** Abstract textures  
**Characteristics:** Broken surface textures of abstract quality.



### Cutting Strokes

Part of Brush: Lower Tip  
Brushing Angle: 45°  
Pressure: Light » Medium  
Speed: Slow » Medium



**Useage:** Creating sharp well defined edges of precise shapes or washes. Cutting washes, blends, or glazes around objects.  
**Characteristics:** Sharp clean edges.

